

An invitation to enter a new world.

the action-packed world of

XXXXtreme STREET luge

Thrill to the awesome exploits of the XXXXtreme street luge community*. Cruise tracks and pull radical maneuvers just like your favorite sliders*. Experience the high-riding life of fame, fortune, and adventure*! Look vaguely like Vin Diesel!

"I can't tell whether or not you're joking"

--Joshua Newman
--Ralph Mazza

*back cover text is almost entirely made out of lies

XXXX treme

STREET luge

A roleplaying
game

by Ben Lehman

happy. If who-ever wins the game used fame to win, street lugging becomes a big fad thing for a couple of years.

Dropping out

The least famous active luger can also decide to drop out of street lugging. In this case, you don't get to hang out with the guys anymore. Each time you miss a luge, you get no prestige, so the number of people that you're famous to drops by one, or two stats do. However, when you do other things, you only draw one card to compare to your stat, rather than three.

What is a roleplaying game?

What is this game?

How do I play?

What is this book?

Who am I?

What am I doing here?

Why are you holding a knife?

This is a roleplaying game so fuck off if you don't know what that is. Also, don't ask about the GM. Your mom's the GM.

Your character

Your character is an extreme street luger. He vaguely resembles Vin Diesel. Pick three characteristics (build, coloring, haircut, attitude, eyes, hands, voice) in which your character resembles Vin Diesel. In all other ways, he does not resemble Vin Diesel at all. You get to say how that goes.

thought you were famous no longer does. Cross them out. If you didn't get any new fans from this and you have no fans to start with (in other words, you got no prestige), drop your two of your highest attributes by one each. You choose for ties.

Bullshit

There's more to life than just luge. You have an ordinary life. This is three things you want. These can be things like:

Get into community college.
Get a date with that hot girl.
Move out of my mom's basement.
Break up with my girlfriend.
Get promoted at the DQ.
Get my first tattoo.

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me of the time when ..." that's history. etc. Each questioner determines what stat that you can use in your answer, but you can choose to answer with another stat, in which case you take a penalty.

Then you see how your answer is received by the guys. If you used the questioner's suggested stat, draw a card. If you used your own, draw two cards and take the highest.

Compare the card to your stat. If it is equal or lower, you gain one prestige. If it is a joker, you did really well but you screw up your story. Lose one prestige but gain one in the attribute.

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Picture of Vin Diesel w/ salient details labelled

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one draw two and take the worst. Highest card won the race. That person gets one prestige! About which more later. If more than one person has the highest, it was a photo finish and you're arguing about it. No one gets the prestige. If you get a joker, you cheated to win. So you won the race, but you lose one point from a stat (your call which one).

So you're talking shit up about the race. Each person gets to ask each other person a question. Which is basically about how they dealt with some tricky obstacle of the course, or about how they wiped out some time, or some other crap. This requires the person asked to use one of their stats to answer. So you're like "oh, it totally reminded

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Oh, you have one other stat:
It's called "I am famous to this many people." It starts at 1. It can get as high as 14

The first one is your mother.

The game has two parts
Luges and bullshit.

Luges

You don't actually play out a luge. You just play the aftermath of a luge, where you all review what happened over cheap beer at a someone's house. The person whose house it is is who-ever won the race.

So who won? Everyone draw a number of cards equal to the number of people that they are famous to, or if they are famous to no

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Name: _____ Age: _____
Luge Name: _____ Years sliding: _____

Stat	Value (1-8)	Characteristic	Like Vin Diesel?
Toughness	00000000	Build	Y / N
History	00000000	Coloration	Y / N
Style	00000000	Hair	Y / N
Coolness	00000000	Attitude	Y / N
Perception	00000000	Eyes	Y / N
Strength	00000000	Hands	Y / N
Speaking	00000000	Voice	Y / N

I am famous to

1	<i>MOM</i>	6	11
2		7	12
3		8	13
4		9	14
5		10	

I want to do these things

Accomplished?
Y / N
Y / N
Y / N

permission granted for reproduction for personal or, seriously, like, if you want to sell a book of character sheets for my crappy street luge game, go right ahead and call it commercial use too.

Shoot the shit until everyone has asked someone else one question a piece. You cannot be asked a question with the same stat twice during the same bullshit session, so if someone asks you an stat you've already used you can use any attribute you haven't used yet with no penalty.

Then you try to convert your prestige into fame. Draw a card, one by one, for each point of prestige. Is it higher than the current number of people you are famous to? If so, you get a new fan. If not, discard it. When you've finished this your prestige goes to zero.

If you didn't get any new fame from this, one person who

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street luge is
an extreme
gravity powered
activity

--Wikipedia

dedicated to all the dudes on the Forge

This game is copyright 2008
the author.

The picture of Vin Diesel is
by Shreyas Sampat.

It was written by request for
Elizabeth Shoemaker.

This game is an ashcan, which
is indie-gamese for "I didn't
do any playtesting."

Stats

Your character has the following stats, measured 1-8.

Toughness (build)
History (coloration)
Style (hair)
Coolness (attitude)
Perception (eyes)
Strength (hands)
Speaking (voice)

These correspond to the Vin Diesel comparisons. For anything that you have in common with Vin Diesel, go ahead and give yourself an 8. For anything else, roll 1d6.

Note: If you, the player, are Vin Diesel, go ahead and take an 8 in everything.

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Boy that game sucked.

Wouldn't you rather play a better game?

How about a better game that will also totally **get you the chicks?**

That's right. **You can totally get chicks.** With a role-playing game.

It's called **1001 Nights**, and it's written by **Meguey Baker**.

(who is, in fact, a **chick**.)

You sit around and tell stories and there's a **sultan** and it's all **very plush** I'm sure.

You should check it out at www.nightskygames.com

Have a scene where you try to do one of your things. It gets to the moment where you might actually do something! Draw three cards and compare to an appropriate attribute. If all of them are lower, you succeed! If they aren't, you fail. If you escalate to guns draw an extra card.

If you are the most famous street luger, you may use your fame instead of an attribute. If there's a tie, no one can. This means that you are trying to get the people who you're famous to to do shit for you. If you use fame, only draw one card to compare.

If you accomplish all three of your things, you win! You're

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